

Do you know that **Minecraft, Roblox and Fortnite** are not as safe as you might think? Do you know by restricting the 'chat' in games, this does not stop your child talking to other people?

Do you know that Essex Police have worked on cases of **paedophiles** grooming groups of children on these games?

Do you know how **gang culture** and **radicalisation** online affects your child?

Do you what affect **COVID-19** Lockdown has had on your child?

Do you know what **media sources** your child forms their opinions from?

Do you know that **self-generated images** is now common among children in Years 5 and 6 across the county?

Do you know how to keep your child safe and show them the wonders of our digital world?



'The 2 Johns' will open your eyes to a world we, as adults, didn't grow up in. Your child is growing up within and into this digital age.

Please save the date to attend this crucial parent support event.

No childcare required – it's after bedtime story time!

8-9.30pm on Tuesday 13th July

You will receive details of how to access the virtual event nearer the time.

This is a parent event and children should not be watching.

The parent workshops will look at the online world and how our young people are using it; how they are navigating around restrictions and using the internet without their parents' knowledge.

Regards content, all of our sessions are very up to date and as such often change on a monthly basis if not sooner to reflect the changing risks faced by children and parents in 2021 both pre and post COVID and take into consideration the increased online activity by our young people and how they have adapted to the online world; something parents are still struggling with.

This will include their favourite apps and games. We will also look at the dangers they face not only from predatory bad people but also how they are being groomed in games which ranges from receiving gifts for the younger player and being groomed on servers for the older children.

We will look at how all our young people are being influenced online and forming ideologies and views that might be diametric to their parents', which can also give them a skewed view of the world. We also look how influencers work, which can lead our children to conduct dangerous challenges.

We look at solutions that parents can adopt to help keep their children safe which again ranges from settings on apps to safe use of games and how parents should approach the online arena. We also take the Stranger Danger message that parents are familiar with and make it ready for 2021.